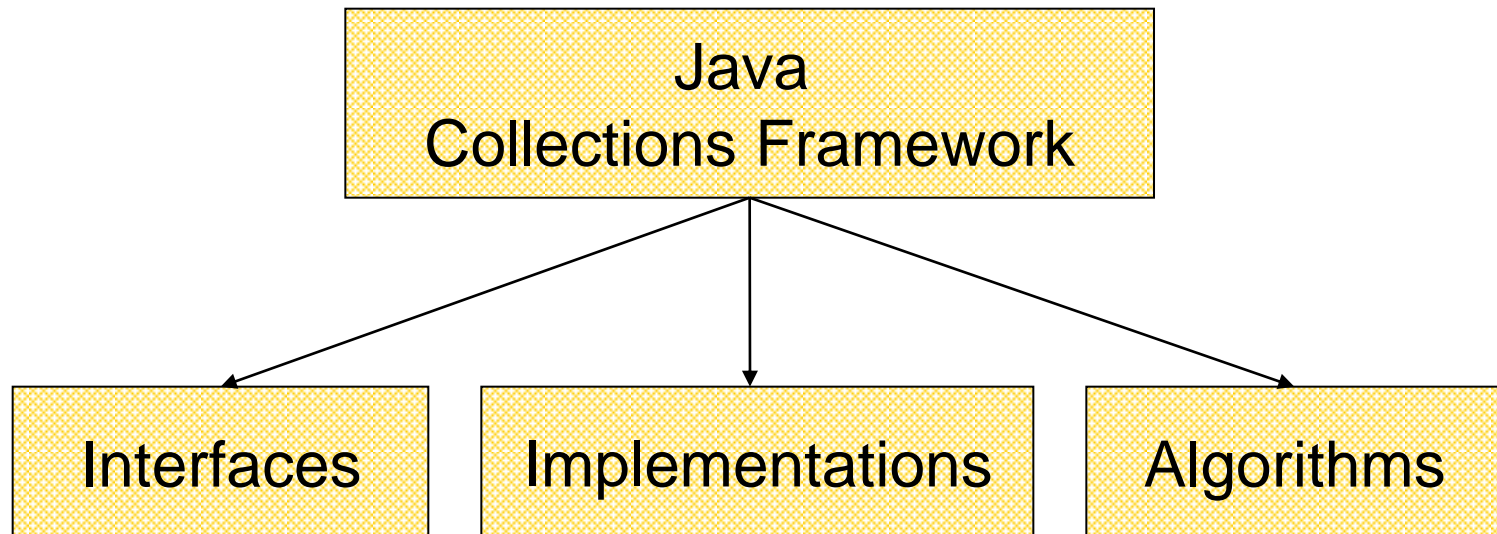


תוכנה 1

תרגול 6 – מבני נתונים גנריים
הדס צור ואסף זריצקי

Java Collections Framework

- **Collection:** a group of elements
- Interface Based Design:



Online Resources

- Java 6 API Specification:

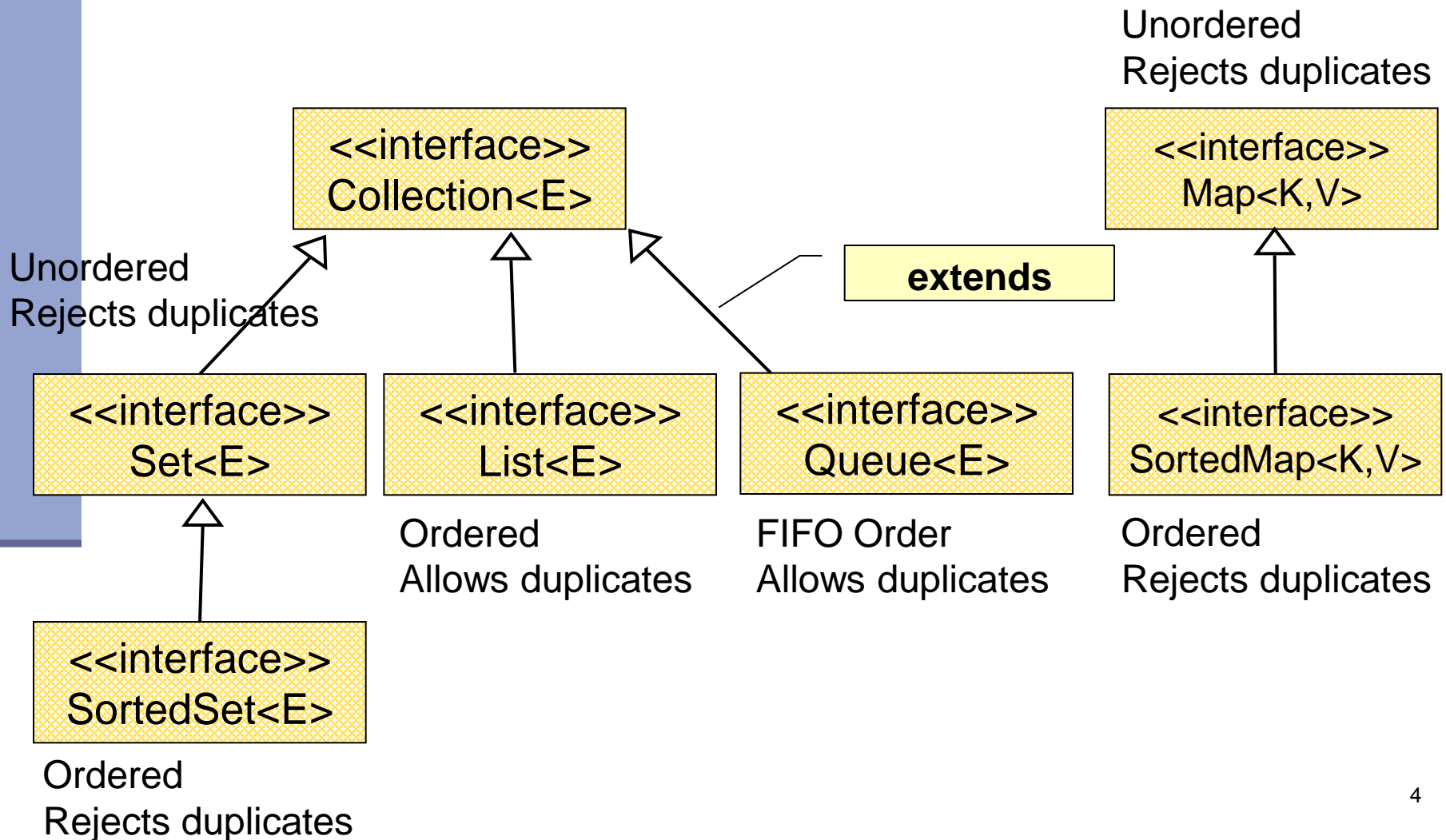
- <http://java.sun.com/javase/6/docs/api/>

- The Collections framework in [java.util](http://java.sun.com/javase/6/docs/api/java/util/)

- Sun Tutorial:

- <http://java.sun.com/docs/books/tutorial/collections/>

Collection Interfaces



A Simple Example

```
Collection<String> stringCollection = ...  
Collection<Integer> integerCollection = ...
```

```
stringCollection.add("Hello");  
integerCollection.add(5);  
integerCollection.add(new Integer(6));
```

```
stringCollection.add(7);  
integerCollection.add("world");  
stringCollection = integerCollection;
```

A Simple Example

Collection<String> stringCollection = ...

Collection<Integer> integerCollection = ...

stringCollection

integerCollection

integerCollection

- מצביעים ל Collection של מחרוזות ושל מספרים
- Collection אינו מחזיק טיפוסים פרימיטיביים, לכן נשתמש ב Float ,Double ,Integer וכדומה
- נראה בהמשך אילו מחלקות מממשות ממשק זה

stringCollection.add(7);

integerCollection.add("world");

stringCollection = integerCollection;

A Simple Example

```
Collection<String> stringCollection = ...  
Collection<Integer> integerCollection = ...
```

```
stringCollection.add("Hello");
```

```
integerCollection.add(5);
```

```
integerCollection.add(new Integer(6));
```

```
stringCollection.add(7);
```

```
integerCollection.add("world");
```

```
stringCollection = integerCollection;
```

Best Practice <with generics>

- Specify an element type only when a collection is instantiated:

- `Set<String> s = new HashSet<String>();`

Interface

Implementation

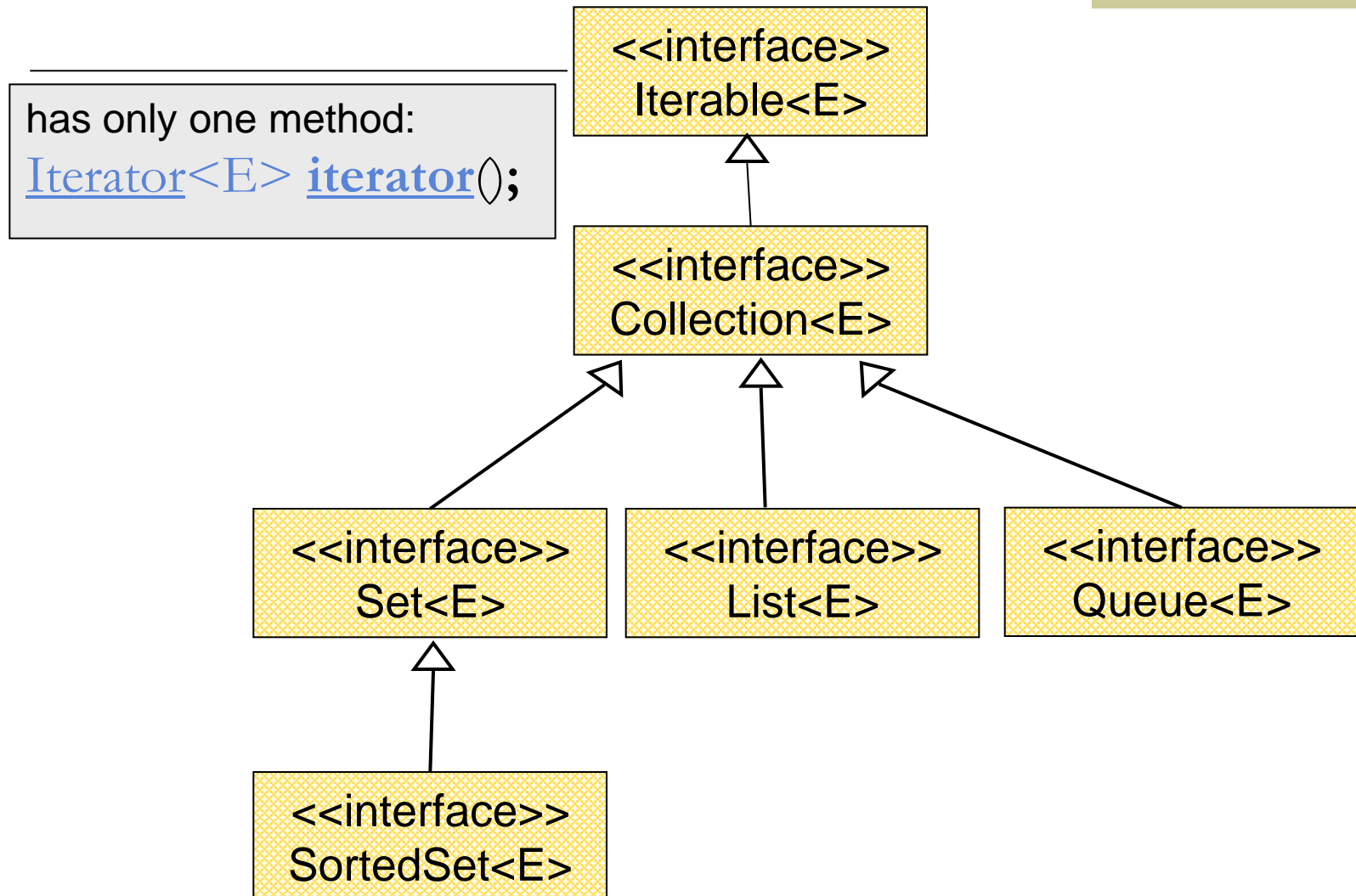
Works, but...

- `public void foo(HashSet<String> s) {...}`
- `public void foo(Set<String> s) {...}`
- `s.add()` **invokes** `HashSet.add()`

Better!

polymorphism

Collection extends Iterable



The Iterator Interface

- Provide a way to access the elements of a collection sequentially without exposing the underlying representation
- Methods:
 - `hasNext()` - Returns true if there are more elements
 - `next()` - Returns the next element
 - `remove()` - Removes the last element returned by the iterator (optional operation)

Iterating over a Collection

■ Explicitly using an Iterator

```
for (Iterator<String> iter = stringCollection.iterator();  
    iter.hasNext(); ) {  
    System.out.println(iter.next());  
}
```

■ Using foreach synatx

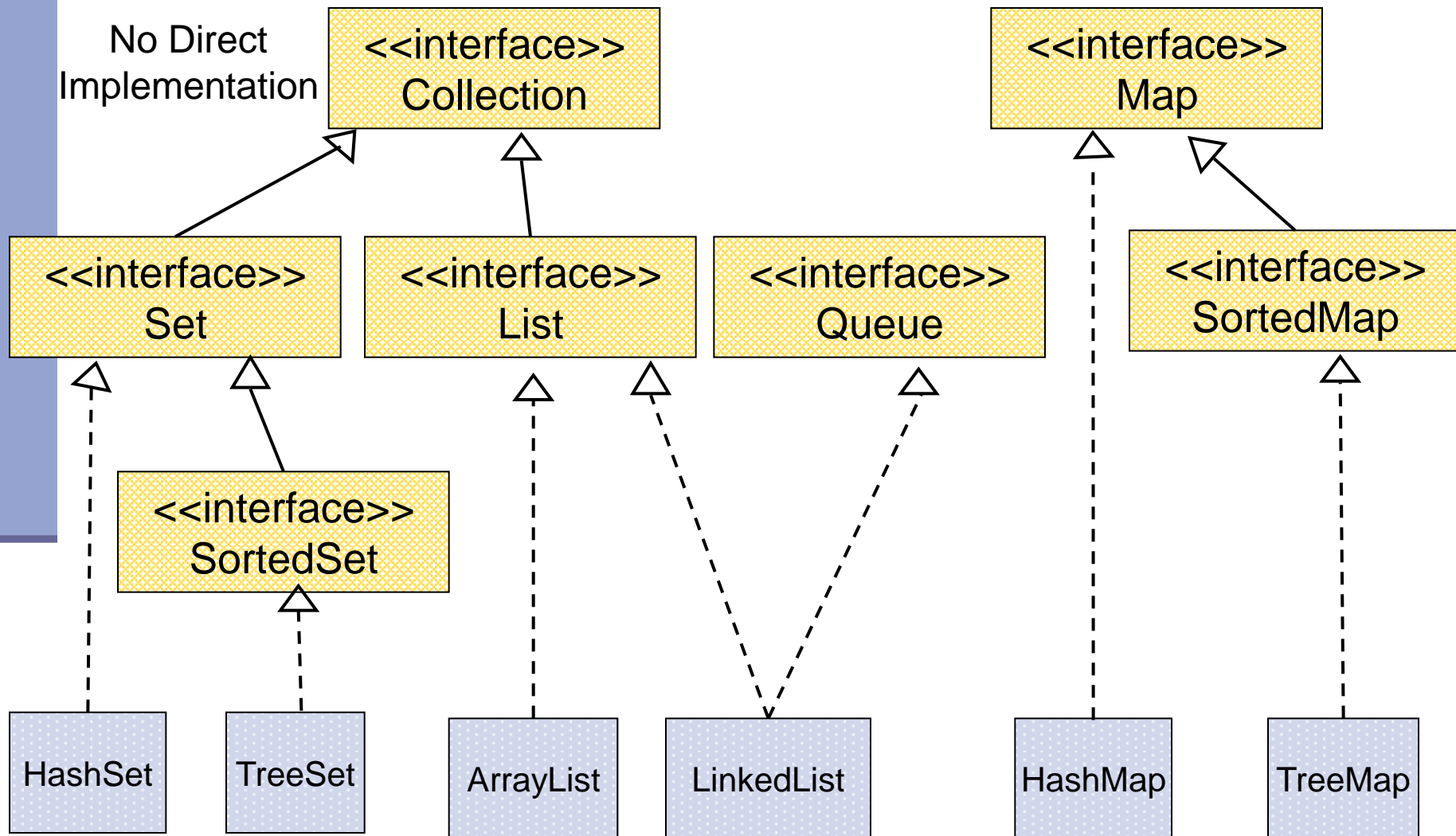
```
for (String str : stringCollection) {  
    System.out.println(str);  
}
```

Collection Implementations

- Class Name Convention: <Data structure> <Interface>

General Purpose Implementations		Data Structures			
		Hash Table	Resizable Array	Balanced Tree	Linked List
Interfaces	Set	HashSet		TreeSet (SortedSet)	
	Queue		ArrayDeque		LinkedList
	List		ArrayList		LinkedList
	Map	HashMap		TreeMap (SortedMap)	

General Purpose Implementations



Interface

List Example

```
List<Integer> list = new ArrayList<Integer>();  
list.add(3);  
list.add(1);  
list.add(new Integer(1));  
list.add(new Integer(6));  
list.remove(list.size()-1);  
System.out.println(list);
```

Implementation

List holds
Integer
references
(auto-boxing)

List allows
duplicates

Invokes
List.toString(
)

remove() can get
index or *reference*
as argument

Output:

[3, 1, 1]

Insertion
order is kept

Set Example

```
Set<Integer> set = new HashSet<Integer>();  
set.add(3);  
set.add(1);  
set.add(new Integer(1));  
set.add(new Integer(6));  
set.remove(6);  
System.out.println(set);
```

A set does not allow duplicates. It **does not** contain:

- two references to the same object
- two references to null
- references to two objects a and b such that a.equals(b)

remove() can get only *reference* as argument

Output: [1, 3] or [3, 1]

Insertion order is not guaranteed

Map Example

```
Map<String,String> map = new HashMap<String,String>();  
map.put("Dan", "03-9516743");  
map.put("Rita", "09-5076452");  
map.put("Leo", "08-5530098");  
map.put("Rita", "06-8201124");  
System.out.println(map);
```

No duplicates

Unordered

Output:

{Leo=08-5530098, Dan=03-9516743, Rita=06-8201124}

Keys (names)	Values (phone numbers)
Dan	03-9516743
Rita	06-8201124
Leo	08-5530098

SortedMap Example

```
SortedMap <String,String>map = new TreeMap<String,String> ();  
map.put("Dan", "03-9516743");  
map.put("Rita", "09-5076452");  
map.put("Leo", "08-5530098");  
map.put("Rita", "06-8201124");  
System.out.println(map);
```

lexicographic order

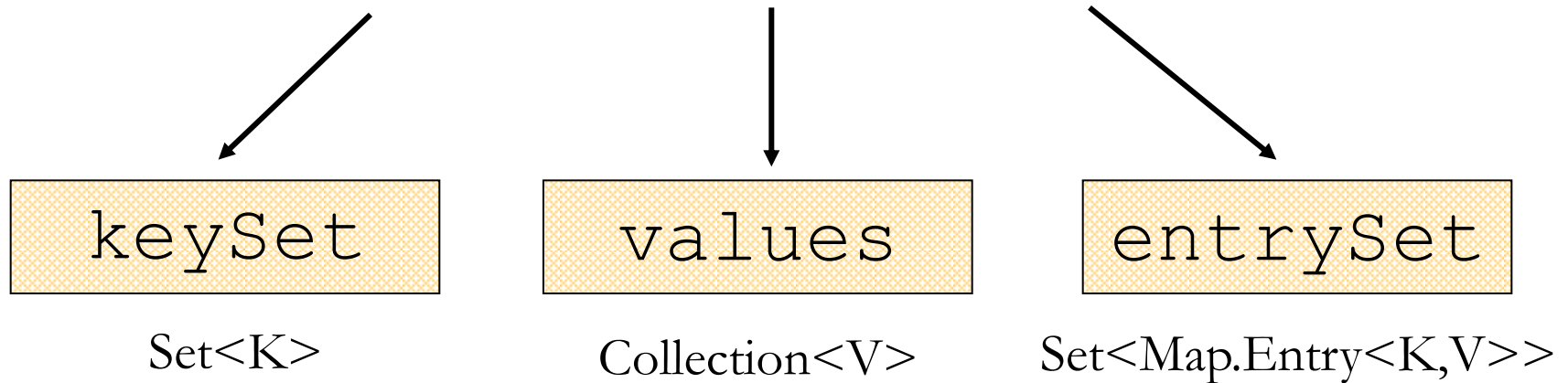
Output:

{Dan=03-9516743, Leo=08-5530098, Rita=06-8201124}

Keys (names)	Values (phone numbers)
Dan	03-9516743
Rita	06-8201124
Leo	08-5530098

Map Collection Views

Three views of a `Map<K, V>` as a collection



The Set of key-value pairs
(implement `Map.Entry`)

Iterating Over the Keys of a Map

```
Map<String,String> map = new HashMap<String,String> ();  
map.put("Dan", "03-9516743");  
map.put("Rita", "09-5076452");  
map.put("Leo", "08-5530098");  
map.put("Rita", "06-8201124");  
  
for (Iterator<String> iter= map.keySet().iterator(); iter.hasNext(); ) {  
    System.out.println(iter.next());  
}
```

Output:

Leo
Dan
Rita

Iterating Over the Keys of a Map

```
Map<String,String> map = new HashMap<String,String> ();  
map.put("Dan", "03-9516743");  
map.put("Rita", "09-5076452");  
map.put("Leo", "08-5530098");  
map.put("Rita", "06-8201124");  
  
for (String key : map.keySet()) {  
    System.out.println(key);  
}
```

Output:

Leo
Dan
Rita

Iterating Over the Key-Value Pairs of a Map

```
Map<String,String> map = new HashMap<String,String>();  
map.put("Dan", "03-9516743");  
map.put("Rita", "09-5076452");  
map.put("Leo", "08-5530098");  
map.put("Rita", "06-8201124");  
  
for (Iterator<Map.Entry<String,String>> iter= map.entrySet().iterator();  
     iter.hasNext();) {  
    Map.Entry<String,String> entry = iter.next();  
    System.out.println(entry.getKey() + ": " + entry.getValue());  
}
```

Output:

Leo:	08-5530098
Dan:	03-9516743
Rita:	06-8201124

Iterating Over the Key-Value Pairs of a Map

```
Map<String,String> map = new HashMap<String,String> ();  
map.put("Dan", "03-9516743");  
map.put("Rita", "09-5076452");  
map.put("Leo", "08-5530098");  
map.put("Rita", "06-8201124");  
  
for (Map.Entry<String,String> entry: map.entrySet()) {  
    System.out.println(entry.getKey() + ": " + entry.getValue());  
}
```

Output:

Leo:	08-5530098
Dan:	03-9516743
Rita:	06-8201124

Collection Algorithms

- Defined in the Collections class
 - Similar to Arrays
- Main algorithms:
 - sort
 - binarySearch
 - reverse
 - shuffle
 - min / max

Sorting

bridge between array-based
and collection-based APIs

```
public class SortExample {  
    public static void main(String args[]) {  
        List<String> list = Arrays.asList(args);  
  
        System.out.println("Before sort: " + list);  
        Collections.sort(list);  
        System.out.println("After sort: " + list);  
    }  
}
```

- Sorts the list according to the *natural ordering* of its elements
- All elements in the list must implement the Comparable interface

Sorting User Defined Class

- We need to implement the *Comparable* interface

Can compare two Student objects

```
public class Student implements Comparable<Student> {  
    private int id;  
    private String name;  
  
    @Override  
    public int compareTo(Student o) {  
        return id - o.id;  
    }  
  
    // more methods ...  
}
```

id based comparison

Sorting User Defined Class

■ Now we can use Collections.sort

```
public static void main(String[] args) {  
    List<Student> students = new ArrayList<Student>();  
    students.add(new Student(100, "Hadas"));  
    students.add(new Student(50, "Lior"));  
    students.add(new Student(1, "Mati"));  
    students.add(new Student(200, "Assaf"));  
  
    System.out.println("Before sort: " + students);  
    Collections.sort(students);  
    System.out.println("After sort: " + students);  
}
```

Before sort: [<Hadas, 100>, <Lior, 50>, <Mati, 1>, <Assaf, 200>]
After sort: [<Mati, 1>, <Lior, 50>, <Hadas, 100>, <Assaf, 200>]

Unnatural Sort

- Sort objects that don't implement *Comparable*
- Define a different ordering (e.g. students by name)
- Provide the *sort* algorithm a comparison function
 - implement ***Comparator<T>***

```
public class StudentNameComparator
    implements Comparator<Student> {

    public int compare(Student s1, Student s2) {
        return s1.getName().compareTo(s2.getName());
    }
}
```