Operating Systems

Lesson II

Plan

- Interrupts and exceptions
- Windows and Interrupts
- Structural Exception Handling
- Exception Handling types
- __try / __except
- Sample: DivPtr

Interrupts and Exceptions

- Interrupts and exceptions are operating system conditions that divert the processor to code outside the normal flow of control
- Either hardware or software can generate them

Interrupt

- An asynchronous event (one that can occur at any time) that is unrelated to what the processor is executing
- · Generated primarily by:
 - I/O devices
 - processor clocks
 - timers

Exception

- A synchronous condition that results from the execution of a particular instruction
 - memory access violations
 - divide-by-zero errors

Windows and Interrupts

- Interrupt is very low level concept =>not directly exposed by user mode API's
- Hardware and Timer interrupts are supported through win32 synchronization objects
- Exception handling is supported by Structured Exception Handling (SEH) mechanism

Structured Exception Handling

- A mechanism for handling both hardware and software exceptions
- Frame-based exception handling
 - Handle exceptions in particular code segment ('frame")
- Vectored exception handling
 - Handles exceptions anywhere in applications

Frame-based Exception Handling

- Consist of:
 - A guarded body of code
- A filter expression
- An exception-handler block

Microsoft C/C++

Language specific syntax

```
__try
{ // guarded body of code }
__except (filter-expression)
{ // exception-handler block }
```

Exception Handling

- 1. The guarded section is executed.
- If no exception occurs during execution of the guarded section, execution continues at the statement after the __except clause
- If an exception occurs during execution of the guarded section the *filter* expression is evaluated
- EXCEPTION_CONTINUE_EXECUTION Exception is dismissed.
- EXCEPTION_CONTINUE_SEARCH Exception is not recognized. Continue to search up the stack for a handler
- EXCEPTION_EXECUTE_HANDLER
 Exception is recognized. Transfer control to the exception handler

Sample: DivPtr with exception handlers