

# Programming

Switch and Loops

## Example – Fibonacci series

- Write a program that prints Fibonacci series elements which are smaller than 5
- Fibonacci series:
  - $Fib(1) = 0$
  - $Fib(2) = 1$
  - $Fib(n) = Fib(n-1) + Fib(n-2)$

## Example – Fibonacci series

0 1 1 2 3 5 8 13 21 34 ...

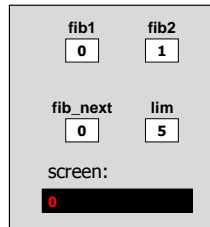
0+1 1 2 3 5 8 13+21 34

## סלט פיבונאצ'י

The screenshot shows a Facebook post in Hebrew. The title is "סלט פיבונאצ'י" (Fibonacci Salad). The post content discusses the Fibonacci series and includes the sequence: 1, 1, 2, 3, 5, 8, 13, 21, 34. It also mentions a "סלט פיבונאצ'י" (Fibonacci Salad) and a "סלט פיבונאצ'י" (Fibonacci Salad) with a "סלט פיבונאצ'י" (Fibonacci Salad) and a "סלט פיבונאצ'י" (Fibonacci Salad).

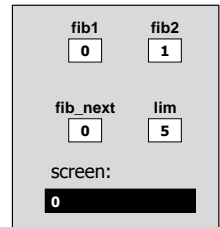
## Fibonacci – step by step

```
int fib1 = 0, fib2 = 1,
    fib_next = 0,
    lim = 5;
...
printf("%d ", fib1);
while (fib2 < lim)
{
    printf("%d ", fib2);
    fib_next = fib1 + fib2;
    fib1 = fib2;
    fib2 = fib_next;
}
printf("\n");
```



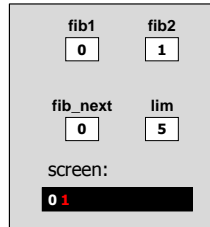
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printf("\n");
```



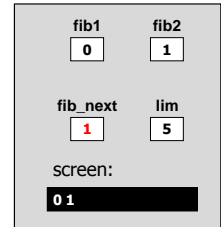
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```



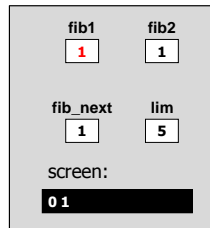
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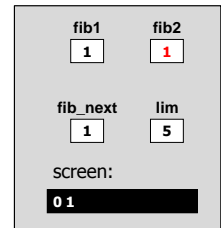
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```



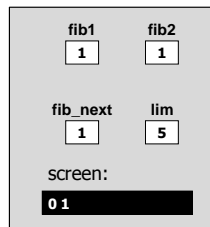
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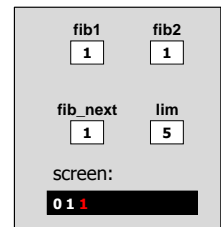
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## Fibonacci – step by step

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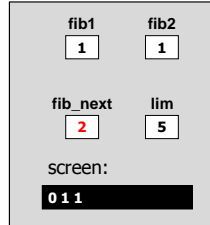


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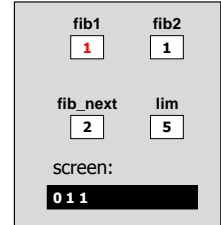


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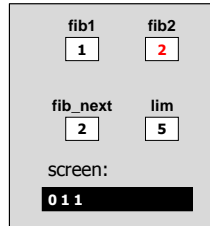


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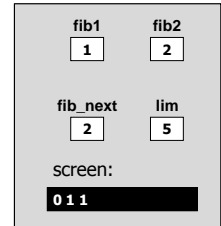


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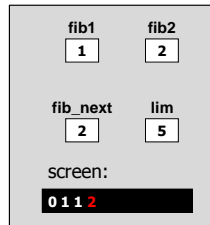


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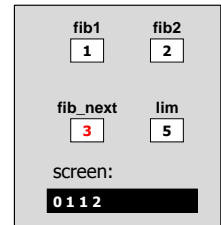


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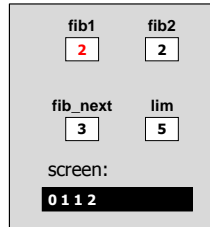


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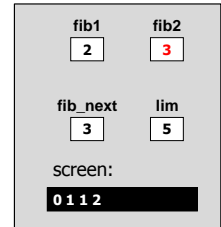


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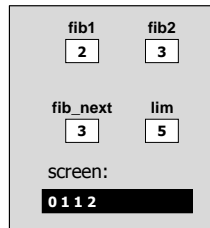


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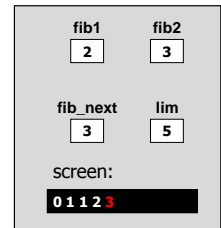


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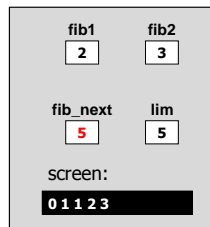


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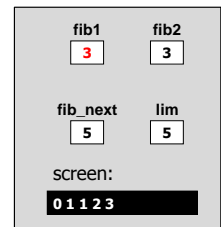


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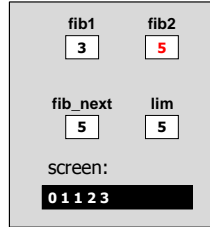


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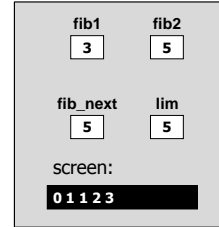


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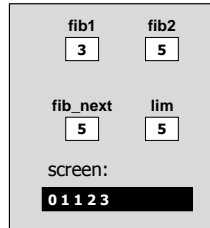
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## Fibonacci – step by step

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    fib1 = fib2;
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}
```



## Exercise : print a series

- Write a program that prints the first 10 elements in the following series :  
1 -2 3 -4 5 -6 7 -8 9 -10.....

## Solution (using while)

`printSeries_whileExample.c`

## Solution (using for)

`printSeries_forExample.c`

## Example 1: Increasing Series

- Write a program that gets positive integers from the user and prints an increasing series (without duplications):
- Every number is compared to its previous as follows:
- Number > previous → print it
- Number == previous → ignore it
- Number < previous → stop

## Solution 1: Increasing Series

```
#include <stdio.h>
int main() {
    int x, prev = -1;
    printf ("please enter a series of positive integers :\n");
    do {
        scanf("%d", &x );
        if (x < prev)
            break;
        if (x == prev)
            continue;
        printf("%d ", x);
        prev = x;
    } while (x >= prev);
    return 0;
}
```

## Example 2: Prime Numbers

- Write a program that prints all the prime numbers smaller than or equal to N.
- N is given by the user (input)
  - How do we go over all the numbers <= N?
  - How do we know if a number is prime?

## Solution 2 : Prime Numbers

```
int main()
{
    int candidate = 0, divisor = 0, last = 0;

    printf("Enter a number\n");
    scanf("%d", &last);

    for (candidate = 2; candidate <= last; ++candidate)
    {
        for (divisor = 2; divisor < candidate; ++divisor)
        {
            if (candidate % divisor == 0)
                break;
        }
        if (divisor == candidate)
            printf("the number %d is prime\n", candidate);
    }
    return 0;
}
```

## Example 3 : A Calculator

- Write a program that receives two numbers from the user and an operator (as character)
- The program checks that none of the numbers is zero
- The program display the expression and its result

## Solution 3: A calculator

```
int main( )
{
    double n1=0.0, n2=0.0, res=0.0;
    char op=0;

    do {
        printf("Please enter two numbers: ");
        scanf("%lf%lf", &n1, &n2);
    }while(n1 == 0 || n2 == 0);

    printf("Please enter an arithmetical operator (+, -, * or /): ");
    scanf(" %c", &op);
}
```

## Solution 3 Cont.

```
switch(op) {
  case '+':
    res = n1 + n2;
    break;
  case '-':
    res = n1 - n2;
    break;
  case '*':
    res = n1 * n2;
    break;
  case '/':
    res = n1 / n2;
    break;
  default:
    printf("%c is an
    invalid arithmetical
    operator!\n", op);
    return 1;
}

/* Display the
expression and its result
*/
printf("%lf %c %lf =
%lf\n", n1, op, n2, res);

return 0;
}
```

## getchar

- `getchar()` gets a single character from the user.
- Requires including `stdio.h`
- Returns a non-positive number on failure.
- Similar to `scanf`.

```
char c;
c = getchar();
```

←====→

```
char c;
scanf("%c", &c);
```

## putchar

- `putchar(char c)` prints out the character inside the brackets.
- Requires including `stdio.h`
- Similar to `printf`.

```
char c;
putchar(c);
```

←====→

```
char c;
printf("%c", c);
```

## Example 4: Copy

```
int main()
{
  int c = 0;

  c = getchar();
  while (c != '\n')
  {
    putchar(c);
    c = getchar();
  }

  return 0;
}
```

## Example 5: Counting Letters

- Write a program that read input from the user until end-of-line ('\n') is encountered.
- The program counts the number of letters before the first space (or until the end-of-line, if space is not found).

## Example 5: Counting Letters

```
int main()
{
  int counter = 0, c = 0;
  printf("Enter a line of text:\n");
  c = getchar();
  while (c != '\n')
  {
    /* found the first space - exit the loop */
    if (c == ' ')
      break;
    ++counter;
    c = getchar();
  }

  /* we found a space */
  if (c == ' ')
    printf("There are %d letters before the first space.\n", counter);
  /* Didn't find a space */
  else
    printf("%d letters before end-of-line (no spaces in the input line)\n",
    counter);

  return 0;
}
```

## ctype library

- The <ctype.h> library contains character classification functions.
- Useful functions:
  - `int isalpha (int c)`  
test for alphabetic character
  - `int isdigit(int c)`  
test for digit
  - `int tolower(int c)`  
convert character to lowercase
  - `int toupper(int c)`  
convert character to uppercase
  - and more...  
see [ctype.h library](#)

## Exercise 6: Low to Up

- Read input from the user until end-of-line ('`\n`') is encountered
- Convert lowercase letters to uppercase

## Solution 6: Low to Up

```
#include <stdio.h>
#include <ctype.h>

int main() {
    int c = 0;
    printf ("Please enter a string: ");
    c = getchar();

    while (c != '\n') {
        putchar((c >= 'a' && c <= 'z') ? toupper(c) : c);
        c = getchar();
    }
    putchar('\n');

    return 0;
}
```