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# Big Modular Java™ with Guice

Jesse Wilson  
Dhanji Prasanna

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# How does my code change with Guice?

- > Objects come to you
  - Instead of 'new' and factories
- > Reusable modules
- > First-class scopes
- > Easier tests
  - and more confidence
- > Less boilerplate



HOLLYWOOD

# Overview

## > **Example**

- Ugh, factories aren't fun

## > **Using Guice**

- @Inject is the new `new`

## > **Leveraging Guice**

- A tour of extensions and advanced features

# Example

tweet tweet

- > Setting the stage
- > Constructors
- > Factories
- > Dependency Injection
  - by hand
  - with Guice



# Code you might write

## A tweets client

```
public void postButtonClicked() {
    String text = textField.getText();
    if (text.length() > 140) {
        Shortener shortener = new TinyUrlShortener();
        text = shortener.shorten(text);
    }
    if (text.length() <= 140) {
        Tweeter tweeter = new SmsTweeter();
        tweeter.send(text);
        textField.clear();
    }
}
```



# Calling Dependencies' **Constructors** Directly

# Getting dependencies via their constructors

...calling **new** directly doesn't afford testing

```
public void postButtonClicked() {  
    String text = textField.getText();  
    if (text.length() > 140) {  
        Shortener shortener = new TinyUrlShortener();  
        text = shortener.shorten(text);  
    }  
    if (text.length() <= 140) {  
        Tweeter tweeter = new SmsTweeter();  
        tweeter.send(text);  
        textField.clear();  
    }  
}
```

We post to  
tinyurl.com and  
send an SMS for  
each test! This is  
neither fast nor  
reliable.





## Getting Dependencies from **Factories**

# Getting dependencies from factories

```
public void postButtonClicked() {  
    String text = textField.getText();  
    if (text.length() > 140) {  
        Shortener shortener = ShortenerFactory.get();  
        text = shortener.shorten(text);  
    }  
    if (text.length() <= 140) {  
        Tweeter tweeter = TweeterFactory.get();  
        tweeter.send(text);  
        textField.clear();  
    }  
}
```

# Implementing the factory

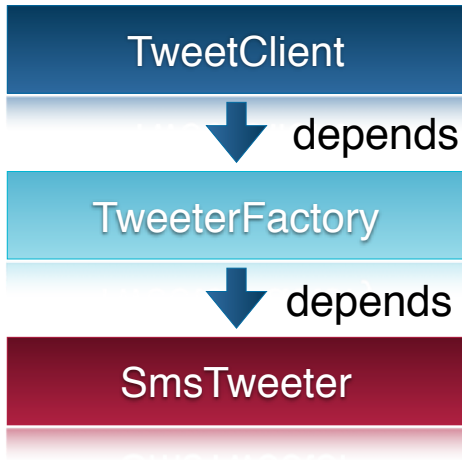
all of this boilerplate slows you down. Ugh!

```
public class TweeterFactory {  
    private static Tweeter testValue;  
    public static Tweeter get() {  
        if (testValue != null) {  
            return testValue;  
        }  
        return new SmsTweeter();  
    }  
    public static void setForTesting(Tweeter tweeter) {  
        testValue = tweeter;  
    }  
}
```

**We still have to  
write a factory  
for the URL  
shortener.**

# Factory dependency graph

the static dependency causes monolithic compiles



# Testing with a factory

## don't forget to clean up afterwards!

```
public void testSendTweet() {  
    MockTweeter tweeter = new MockTweeter();  
    TweeterFactory.setForTesting(tweeter);  
    try {  
        TweetClient tweetClient = new TweetClient();  
        tweetClient.getEditor().setText("Hello!");  
        tweetClient.postButtonClicked();  
        assertEquals("Hello!", tweeter.getSent());  
    } finally {  
        TweeterFactory.setForTesting(null);  
    }  
}
```



## Dependency Injection (DI) by hand

# Dependency injection by hand

## objects come to you

```
public class TweetClient {  
    private final Shortener shortener;  
    private final Tweeter tweeter;  
  
    public TweetClient(Shortener shortener, Tweeter tweeter) {  
        this.shortener = shortener;  
        this.tweeter = tweeter;  
    }  
  
    public void postButtonClicked() {  
        ...  
        if (text.length() <= 140) {  
            tweeter.send(text);  
            textField.clear();  
        }  
    }  
}
```

**Dependency  
Injection:  
rather than  
looking it up, get  
it passed in.**

# Testing with dependency injection

## no cleanup required

```
public void testSendTweet() {  
    MockShortener shortener = new MockShortener();  
    MockTweeter tweeter = new MockTweeter();  
    TweetClient tweetClient  
        = new TweetClient(shortener, tweeter);  
    tweetClient.getEditor().setText("Hello!");  
    tweetClient.postButtonClicked();  
    assertEquals("Hello!", tweeter.getSent());  
}
```



# Where does the dependency go?

ugh, you still have to write boilerplate code to build stuff

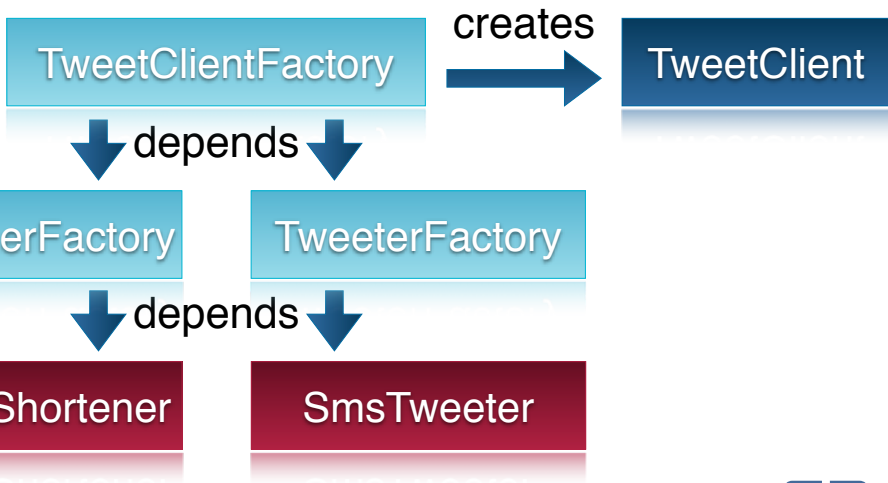
```
public class TweetClientFactory {  
    private static TweetClient testValue;  
  
    public static TweetClient get() {  
        if (testValue != null) {  
            return testValue;  
        }  
    }  
}
```

```
Shortener shortener = ShortenerFactory.get();  
Tweeter tweeter = TweeterFactory.get();  
return new TweetClient(shortener, tweeter);  
}
```

**DI motto:**  
**Push dependencies**  
**from the core to**  
**the edges**

# Where does the dependency go?

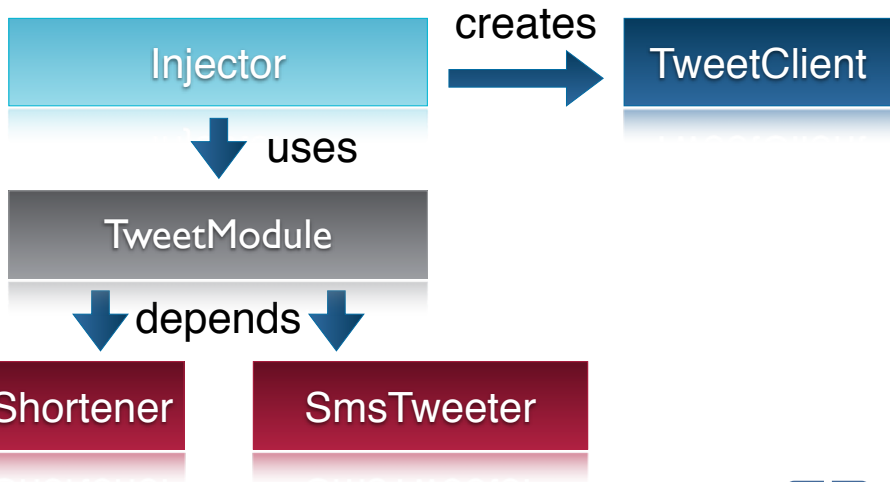
your application code sheds its heavyweight dependencies





## Dependency Injection with **Guice**

# Dependency injection with Guice



# Configuring the injector using modules

```
import com.google.inject.AbstractModule;

public class TweetModule extends AbstractModule {
    protected void configure() {
        bind(Tweeter.class).to(SmsTweeter.class);
        bind(Shortener.class).to(TinyUrlShortener.class);
    }
}
```

# Telling Guice to use your constructor

## annotate a constructor with @Inject

```
import com.google.inject.Inject;
```

```
public class TweetClient {  
    private final Shortener shortener;  
    private final Tweeter tweeter;
```

### **@Inject**

```
public TweetClient(Shortener shortener, Tweeter tweeter) {  
    this.shortener = shortener;  
    this.tweeter = tweeter;  
}
```

# Bootstrapping Guice

```
public static void main(String[] args) {  
    Injector injector = Guice.createInjector(new TweetModule());  
  
    TweetClient tweetClient  
        = injector.getInstance(TweetClient.class);  
  
    tweetClient.show();  
}
```

# Using Guice

- > Why?
- > Bindings
  - Instances
  - Constructors
  - Linked Bindings
  - Provider Methods
- > Scopes
- > Injections





# Why use a framework?

- > Writing boilerplate slows you down
  - > More up front type checking
  - > **It makes it easier to write better code**
- 
- > Plus...
    - Scopes
    - AOP
    - Tight integration with web, data access APIs, etc.

## Guice in a nutshell

- > Types have dependencies
  - these are passed in automatically
  - identified with annotations
  
- > Modules define how dependencies are resolved



## Bindings

# Bindings

## map types to their implementations

```
public class TweetModule extends AbstractModule {
    protected void configure() {
        bind(TweetClient.class);
        bind(Tweeter.class)
            .to(SmsTweeter.class);
        bind(String.class).annotatedWith(Username.class)
            .toInstance("jesse");
    }

    @Provides Shortener provideShortener() {
        return new TinyUrlShortener();
    }
}
```

# Binding Annotations

uniquely identify a binding

```
protected void configure() {  
    bind(String.class).annotatedWith(Username.class)  
        .toInstance("jesse");  
    ...  
}
```

@Username String

A diagram illustrating the binding process. On the left, a light blue rectangular box contains the text '@Username String'. A large, dark blue arrow points from this box to the right. On the right, a dark red rectangular box contains the text '"jesse"'. Both boxes have a subtle reflection effect below them.

"jesse"

```
@Inject  
public SmsTweeter(@Username String username) {  
    this.username = username;  
}
```

# Defining your own binding annotations

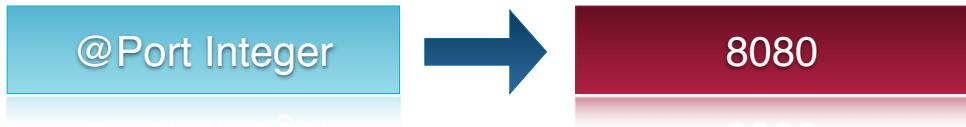
```
@BindingAnnotation
@Retention(RUNTIME)
@Target({FIELD, PARAMETER, METHOD})
public @interface Username {}
```

- > This boilerplate defines a binding annotation
- > Everything is compile-time checked
  - IDE autocomplete, import, find usages
  - Avoids clumsy string matching

# Instance Bindings

always use the same value

```
protected void configure() {  
    bind(Integer.class).annotatedWith(Port.class)  
        .toInstance(8080);  
    ...  
}
```



- > Best suited for value objects such as a database name, or webserver port

# Constructor Bindings

to resolve a type, call its constructor

```
public class TweetModule extends AbstractModule {  
    protected void configure() {  
        bind(TweetClient.class);  
        ...  
    }  
}
```

TweetClient



new TweetClient(...)

> Requires @Inject on the constructor

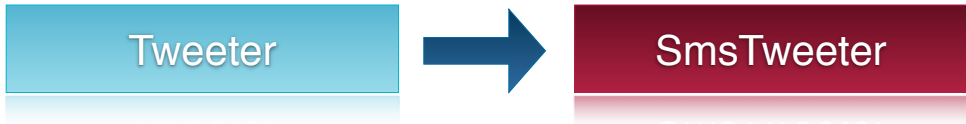
- Dependencies are passed in as parameters



# Linked Bindings

to resolve a type, use another binding

```
public class TweetModule extends AbstractModule {  
    protected void configure() {  
        bind(Tweeter.class).to(SmsTweeter.class);  
        ...  
    }  
}
```



- > Requires a binding for the target type
  - If none exists, one will be created automatically

# Linked Bindings

to resolve a type, use another binding

```
public class TweetModule extends AbstractModule {  
    protected void configure() {  
        bind(Tweeter.class).to(SmsTweeter.class);  
        ...  
    }  
}
```



> Requires a binding for the target type

- If none exists, one may be created automatically...

## Provider methods

to resolve a type, call this method

```
public class TweetModule extends AbstractModule {  
    protected void configure() {...}  
  
    @Provides Shortener provideShortener() {  
        return new TinyUrlShortener();  
    }  
}
```

Shortener



provideShortener(...)

> Annotate a module method with @Provides

- The return type is bound
- Dependencies are passed in as parameters

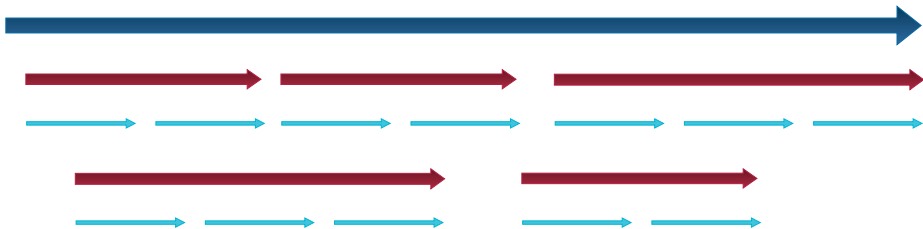


## Using Scopes

# Scopes

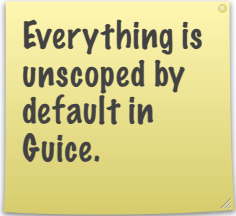
manage how many

- > Scopes manage how instances are reused
  - because they're **stateful**
  - or **expensive** to construct or lookup
  - or expensive to maintain



## Common scopes

- > **Unscoped**: one per use
  - create it, use it, and toss it!
  - often the best choice
- > **@Singleton**: one per application
  - for heavyweight resources
  - and application state
- > **@RequestScoped**: one per web or RPC request
- > **@SessionScoped**: one per HTTP session



Everything is unscoped by default in Guice.

# Applying scopes

the best way is to annotate a class with its scope

**@Singleton**

```
public class TweetClient {
```

```
...
```

```
@Inject
```

```
public TweetClient(Shortener shortener, Tweeter tweeter) {  
    this.shortener = shortener;  
    this.tweeter = tweeter;  
}
```

# Applying scopes

you can specify scopes in a module

```
public class TweetModule extends AbstractModule {
    protected void configure() {
        bind(Tweeter.class)
            .to(SmsTweeter.class)
            .in(Singleton.class);
    }

    @Provides @Singleton Shortener provideShortener() {
        return new TinyUrlShortener();
    }
}
```





## Defining Injections

# Constructor injection

to supply dependencies when creating an object

```
public class TweetClient {  
    private final Shortener shortener;  
    private final Tweeter tweeter;
```



Immutable

**@Inject**

```
public TweetClient(Shortener shortener, Tweeter tweeter) {  
    this.shortener = shortener;  
    this.tweeter = tweeter;  
}
```

# Method injection

sets dependencies into a new or existing instance

```
public class TweetClient {  
    private Shortener shortener;  
    private Tweeter tweeter;  
  
    @Inject void setShortener(Shortener shortener) {  
        this.shortener = shortener;  
    }  
  
    @Inject void setTweeter(Tweeter tweeter) {  
        this.tweeter = tweeter;  
    }  
}
```

> Plays nice with inheritance

# Field injection

sets dependencies into a new or existing instance

```
public class TweetClient {  
  
    @Inject Shortener shortener;  
    @Inject Tweeter tweeter;  
  
    public TweetClient() {}  
}
```

> Concise, but difficult to test



## Injecting Providers

# The Provider interface

```
public interface Provider<T>    {  
    T get();  
}
```

# Injecting a Provider

```
public class TweetClient {  
    @Inject Provider<Shortener> shortenerProvider;  
    @Inject Tweeter tweeter;  
  
    public void postButtonClicked() {  
        String text = textField.getText();  
        if (text.length() > 140) {  
            Shortener shortener = shortenerProvider.get();  
            text = shortener.shorten(text);  
        }  
        ...  
    }  
}
```

# Why inject Providers?

## > to get **multiple instances**

- for example, if you need multiple DatabaseConnections

## > to **load lazily**

## > to **mix scopes**

- for example, to access request-scoped objects from a singleton-scoped object



# Leveraging Guice



- > AJAX via GWT
- > Servlets and App Engine
- > AOP
- > Type Literals
- > Introspection SPI

# AJAX via GWT and GIN



- > Zero runtime cost: GIN generates JavaScript from modules
- > API compatibility with Guice
  - Great for GWT-RPC
  - Test without a browser

```
public class MyWidgetClientModule extends AbstractGinModule {  
    protected void configure() {  
        bind(MyWidgetMainPanel.class).in(Singleton.class);  
        bind(MyRemoteService.class)  
            .toProvider(MyRemoteServiceProvider.class);  
    }  
}
```

# Servlets and App Engine

- > Configure your servlets programmatically
- > Use `@RequestScoped` and `@SessionScoped` to manage application state safely and easily



```
public class TweetSearchServletModule extends ServletModule {  
    protected void configureServlets() {  
        serve("/search").with(TweetSearchServlet.class);  
    }  
}
```

# AOP

## aspect oriented programming



- > You can apply method interceptors to injected objects
  - This is fantastic for cross-cutting concerns like transactions, security, and performance

```
public class DatabaseTweetStorage implements TweetStorage {  
  
    @Transactional  
    public void saveTweet(String message) {  
        ...  
    }  
}
```

# Type Literals

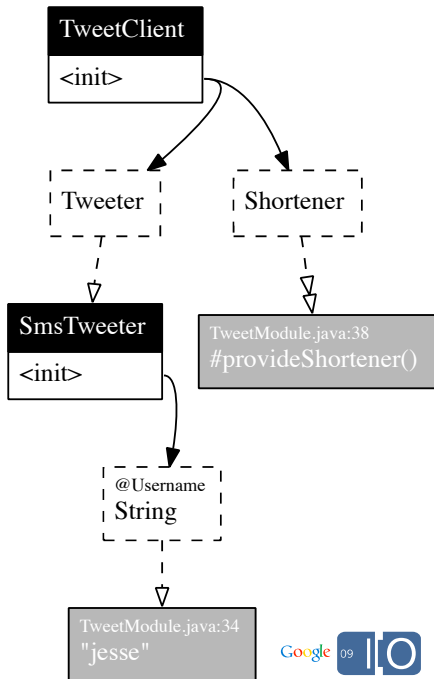
- > Like the language it's built on, Guice loves types
  - `Set<User>` is distinct from `Set<Tweet>`
- > Guice can defeat erasure!

```
@Inject
public SocialView(
    Set<User> followers,
    Set<Tweet> tweets) {
    ...
}
```

# Introspection SPI

## service provider interface

- > Module and injector internals are available via a mirror SPI
  - Inspect, analyze and rewrite bindings
- > Guice uses it internally for...
  - createInjector()
  - module overrides
  - graphing

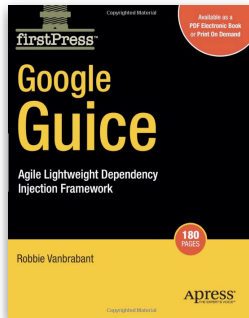
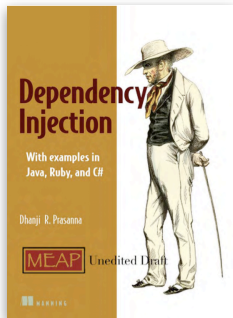


## Wrapping up...

- > Dependency injection leads to testable and reusable code
- > Guice makes dependency injection easy
  - plus it enables scopes
  - and it integrates neatly with the other APIs you use
- > It works on both Java™ SE and Java™ EE
  - Plus Android, App Engine and GWT (via GIN)

## For more information...

- > The Guice website documents usage, extensions, and best practices
  - <http://code.google.com/p/google-guice/>
- > Plus, Dhanji and Robbie's books:








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